

# Performance Evaluation Report

## TerraNova 3 Form G

### Level 15 Survey

Student Name: SAMPLE

Test Date: 02/25/2026

This evaluation report is based upon an analysis by Basic Skills Assessment & Educational Services staff of the items tested at this level of the TerraNova Third Edition Survey Test. The objectives listed below are the result of an interpretive study by staff members with the goal of helping you better understand the significance of the items tested. CTB is licensor only of the basic data from which this report was generated.

The total number of items answered correctly out of the total number possible for each objective is listed to the right. This report does not imply mastery or non-mastery of objectives listed.

<u>Reading Objectives</u>	<u>Items Correct</u>	<u>Language Objectives</u>	<u>Items Correct</u>
<b>Can answer questions at the following levels of understanding:</b>		Can identify and use regular and irregular adjective comparative and superlative forms	1 / 1
Knowledge	3 / 3	Can use the correct case of nouns and pronouns in a given sentence	1 / 1
Comprehension	2 / 2	Can recognize incorrectly constructed sentences (run on, fragment, comma splice errors)	2 / 2
Application	5 / 5	Can identify and correctly use nouns, pronouns, determiners, conjunctions, modifiers or verbs that agree in number, tense, or function	1 / 3
Analysis	6 / 8	Can combine sentences for clarity	6 / 6
Synthesis	1 / 1	Can identify sentences that do not support the topic sentence	3 / 3
Evaluation	6 / 6	Can organize or sequence sentences to make a paragraph	4 / 4
<b>Vocabulary</b>		Can choose the best topic sentence for a paragraph	2 / 2
Can identify synonyms	3 / 4	Can identify and/or correct run-on sentences	0 / 1
Can choose a word that best completes the meaning of a paragraph	3 / 3	Can recognize a correctly constructed sentence	3 / 3
Can identify the meaning of a word or phrase based on context	1 / 1	Can identify and/or correct a sentence fragment	1 / 1
<b>Total Reading</b>	<b>30 / 33</b>	<b>Total Language</b>	<b>24 / 27</b>

#### Question Types Glossary

Questions at the levels below may start with the following words:

- Knowledge: list, name, state, identify, find
- Comprehension: explain, describe, discuss, restate
- Application: build, remodel, make, write, apply
- Analyze: support, refute, distinguish, identify, separate
- Synthesis: build, compose, create, develop, design, revise
- Evaluation: compare, contrast, judge, justify, support

To train your student to think critically, download the booklet, How to Ask Questions That Matter. Go to [www.basicskills.net](http://www.basicskills.net). Click Products Tab, then Language Arts.

<u>Mathematics Objectives</u>	<u>Items Correct</u>		
Can use addition to solve story problems	1 / 1	Can solve story problems which require the use of ratios	1 / 1
Can use multiplication to solve story problems	2 / 2	Can use metric and English measurements to solve story problems	1 / 1
Can multiply decimals with a two-digit factor	1 / 1	<b>Total Mathematics</b>	<b>30 / 32</b>
Can use subtraction to solve story problems involving money	1 / 1		
Can use the associative property to identify equivalent expressions	1 / 1		
Can use division to solve story problems	1 / 1		
Can use subtraction to solve problems involving money	1 / 1		
Can use estimation to solve problems that require addition and division	1 / 1		
Can determine percent in a story problem	1 / 1		
Can use estimation to solve problems involving time	1 / 1		
Can determine when to use estimation in a story problem	0 / 1		
Can solve measurement problems using scale illustrations	1 / 1		
Can apply principles of equiangular triangles	0 / 1		
Can read, understand, and apply graph and table data to solve story problems	5 / 5		
Can identify congruent shapes	1 / 1		
Can use x and y coordinates on a plane to solve story problems	1 / 1		
Can identify irrelevant information in story problems	1 / 1		
Can use up to two operations to create equivalent expressions	1 / 1		
Can use spatial reasoning to solve story problems	1 / 1		
Can find the average for a given set of numbers	1 / 1		
Can use the opposite operation to check an answer	1 / 1		
Can use standard weights to solve story problems	1 / 1		
Can identify rules to solve problems involving number sequences	1 / 1		
Can distinguish between prime and composite numbers	1 / 1		
Can solve problems which require measuring elapsed time	1 / 1		